**Aim**

Program to find maximum of three numbers using AWT.

### Procedure

import java.awt.\*;

public class AWTexample extends Frame{

AWTexample(){

Button b=new Button("click me"); b.setBounds(50,100,80,40); add(b);

setSize(400,400); setTitle("awt example"); setLayout(null); setVisible(true);

}

public static void main(String args[]){

AWTexample F=new AWTexample();

}

}

### Output Screenshot

